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Introduction

Does reproducibility practices make it easier to understand a data analysis??

An independent researcher should be able to, without much difficulty,

- 1) track decisions made by the authors,
- 2) understand the rationale behind those decisions, and
- 3) comfortably modify the code to explore alternative decision choices.

Contribution

- 1) an intermediate representation to describe data analysis, and
- 2) an accompanying workflow of working with the schema using LLM to generate code and explore alternatives

Application

Many analyst football study (Silberzahn et al, 2018):

29 research teams | same research question: whether soccer referees are more likely to give red cards to dark-skin-toned player than to light-skin-toned players.

Group 5: Binomial GLMM with random effect of player and referee, random effect of skin tone rating (‘rating’) across referee countries:

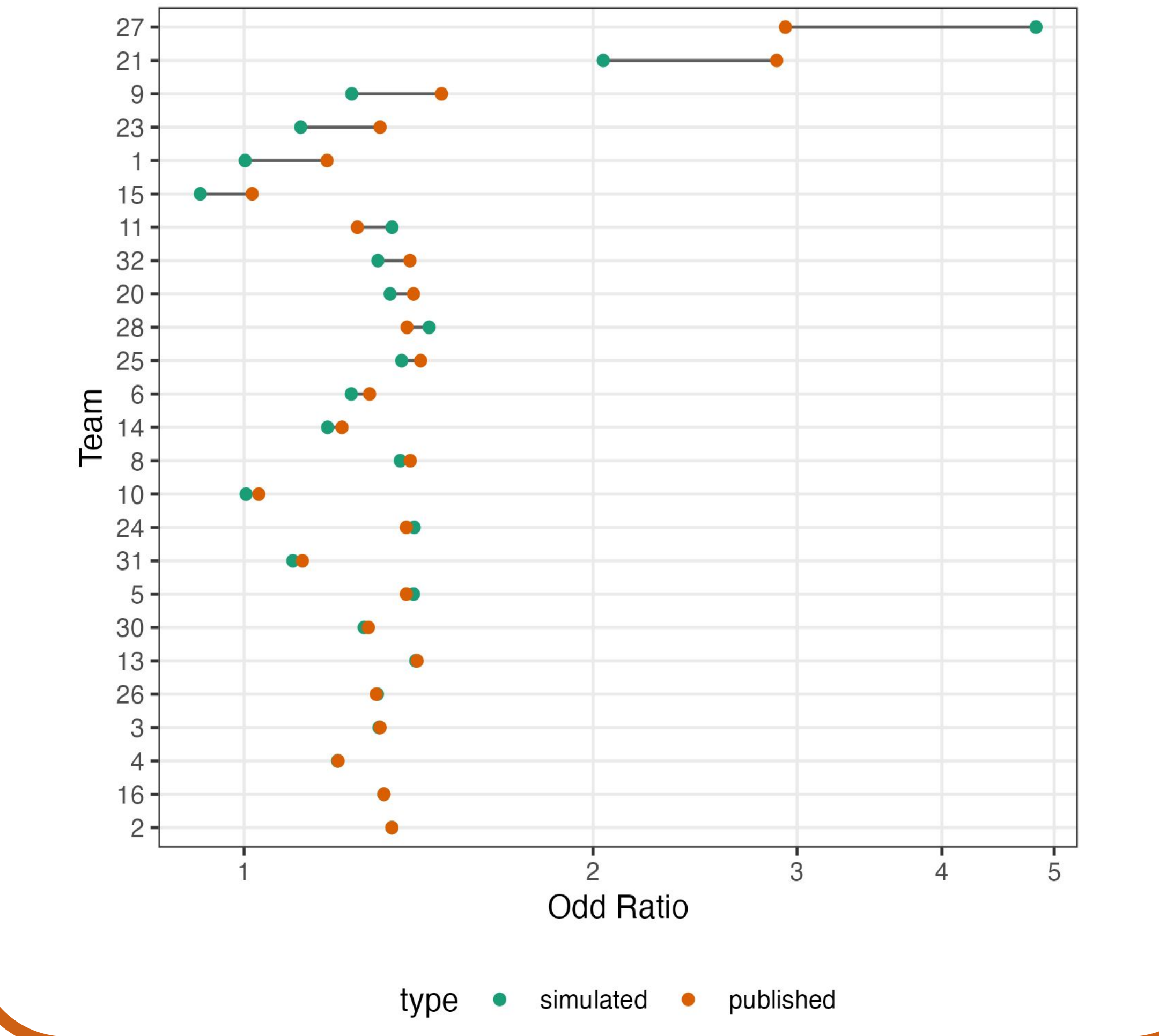
```
glmer(redCards ~ 1 + rating + (1 |
playerShort) + (1|refNum) + (1+rating |
refCountry), family = binomial, ...)
```

YAML schema:

```
meta:
  type: schema
nodes:
  - id: select_error_distribution
    objective: which error distribution to
use for modeling the response variable
    decision: use binomial error distribution
    rationale: ...
  - id: fit_glmm
    objective: which modelling framework to
use for this analysis
    decision: estimate generalized linear
mixed models
    rationale: ...
```

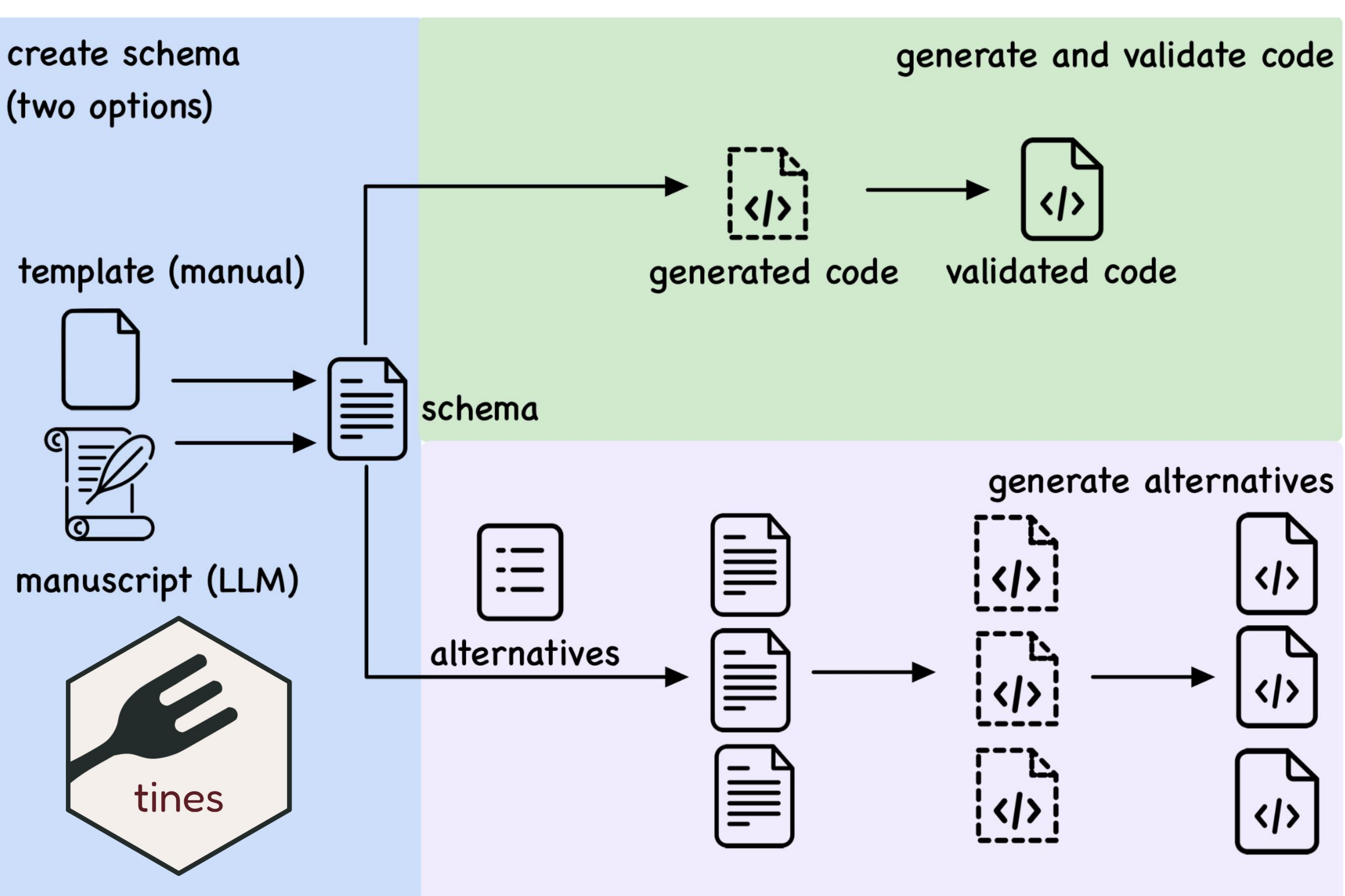


```
script-mod_iter2.R
1 # Load required libraries
2 library(readr)
3 library(dplyr)
4 library(glmmTMB)
5
6 # Load the data
7 df <- read_csv("data/football.csv")
8
9 # Step 1: create_skin_tone_variable
10 # Average the two ratings of skin-tone and rescale to creat
11 # Input: rater1, rater2
12 # Output: avgrate01
13 df <- df %>%
14   mutate(avgrate01 = (rater1 + rater2) / 2)
15
16 # Rescale to 0-1 range
17 avgrate_min <- min(df$avgrate01, na.rm = TRUE)
18 avgrate_max <- max(df$avgrate01, na.rm = TRUE)
19 df <- df %>%
20   mutate(avgrate01 = (avgrate01 - avgrate_min) / (avgrate_
```



Workflow

This schema, coupled with LLMs, can be used to generate code scripts from natural-language descriptions in manuscripts, and explore alternative decision choices.

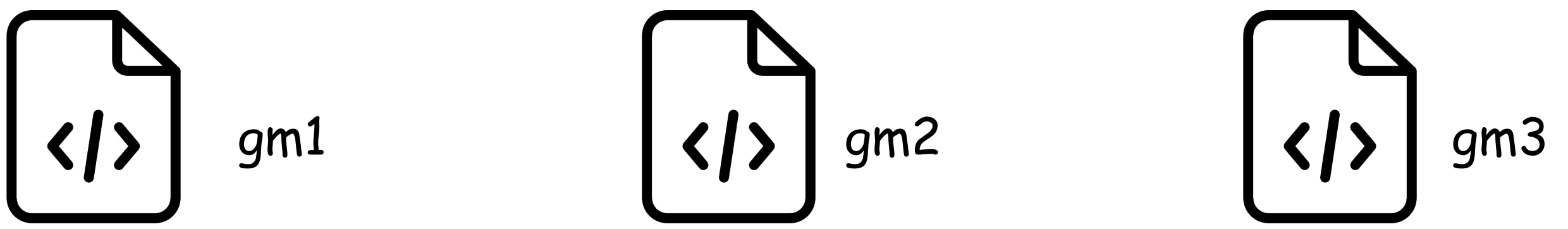


Application

YAML alternatives

```
meta:
  type: alternatives
  id: specify_random_effects_structure
  objective: how to account for ..
alternatives:
  - id: gm1
    decision: a random effect of player and referee
    rationale: ...
  - id: gm2
    decision: a random effect of player and referee, and a random
effect of skin-tone across referees"
    rationale: ...
  - id: "gm3"
    decision: "a random effect of player, referee, and referees'
countries of origin, and a random effect of skin tone across
referees' countries of origin"
    rationale: ...
```





group	term	gm1	gm2	gm3
playerShort	var__(Intercept)	0.3737	0.3738	0.2899
refNum	var__(Intercept)	0.1528	0.1932	0.0748
refNum	var__avgrate01	NA	0.0286	NA
refCountry	var__(Intercept)	NA	NA	0.3990
refCountry	var__avgrate01	NA	NA	0.0870